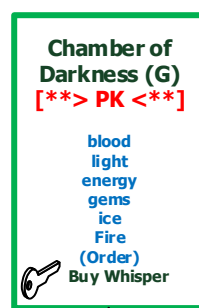
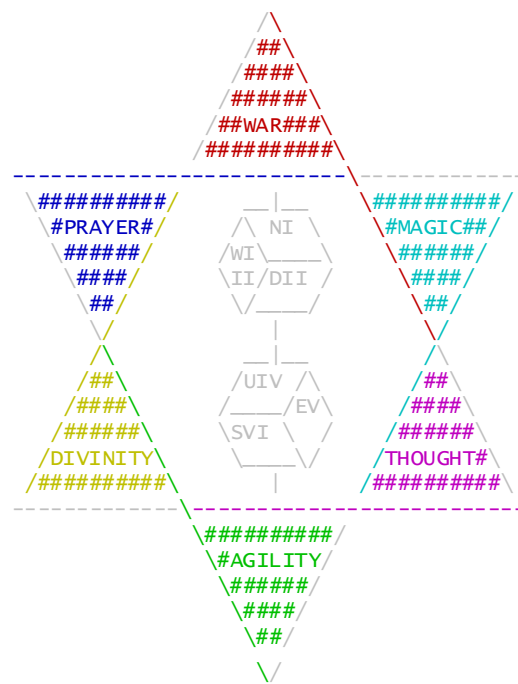


Deathtrap Dungeon

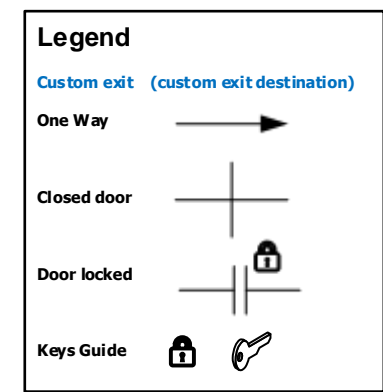
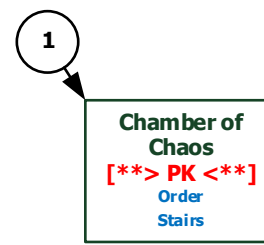
Level: 80-130

Mapped by StarsOscar

Clan (Seekers)

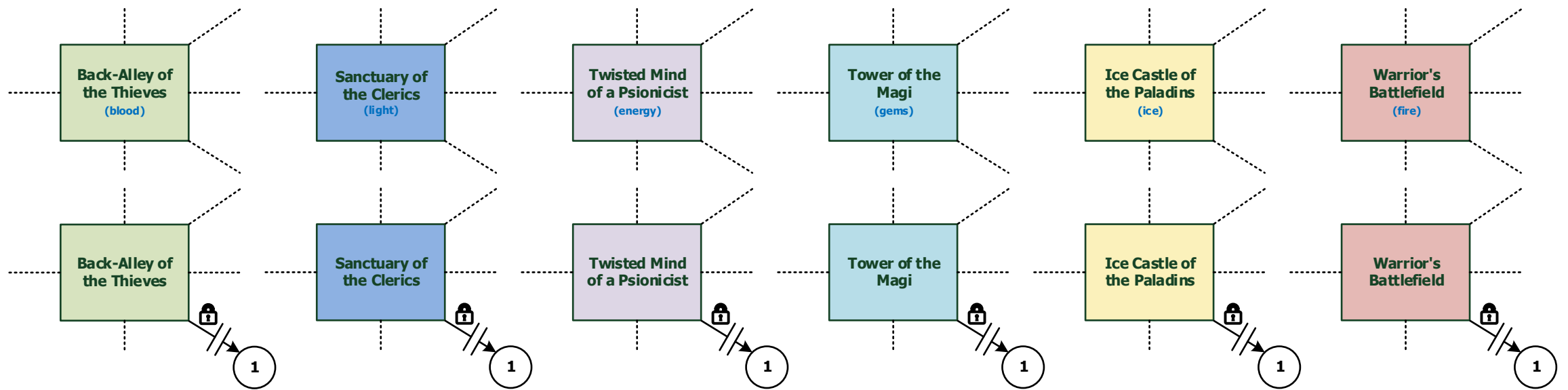


Dark Tunnel
(The UnderDark)



Guilds' Mazes

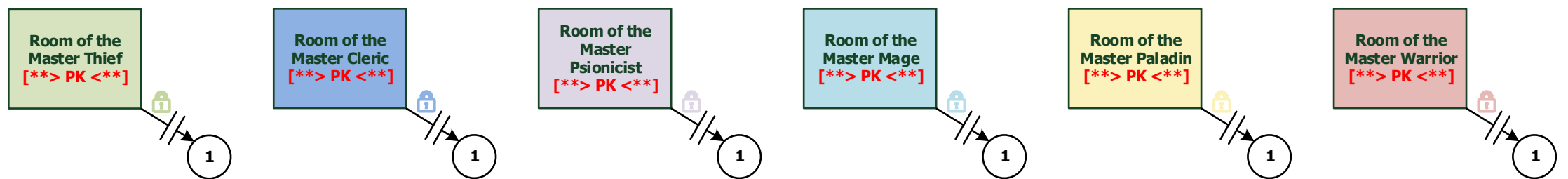
Each of the guild maze area is a 4 room random maze. One of these rooms leads down to Chamber of Chaos.



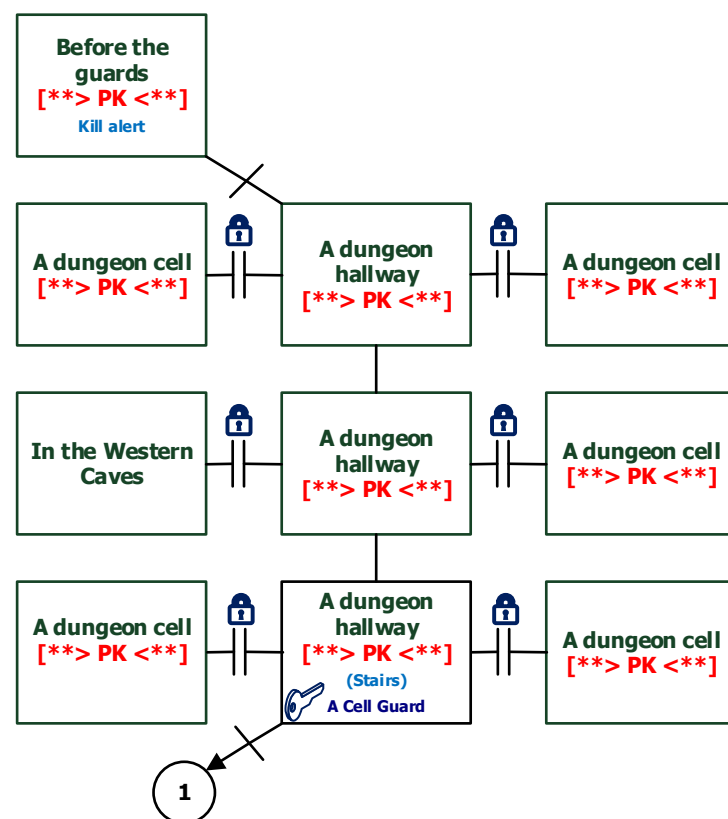
Master Rooms

In order to get to the masters' rooms, follow the instructions on the table to the right

In	Kill	and get	Then in	Give it to	and get	Give it to Alimnar and get teleported to	Kill and Get
Back-Alley of the Thieves	an Assassin	Hood of Concealment	Twisted Mind of a Psionist	Destroyer of Minds	Robes of Energy	Master Psionist	Belt of Consciousness
Sanctuary of the Clerics	The Holy Bishop	Ankh of Faith	Ice Castle of the Paladins	Holy Knight	A coat of arms	Master Paladin	Faith of Steel
Twisted Mind of a Psionist	Destroyer of Minds	Inner Child	Tower of the Magi	Adept Riosha	boots of the Journeyman	Master Mage	Ward of Binding
Tower of the Magi	Adept Riosha	Tome of Knowledge	Warrior's Battlefield	Lord Khraken	a lieutenant's badge	Master Warrior	Scar of Battle
Ice Castle of the Paladins	Holy Knight	Soul Saver	Back-Alley of the Thieves	an Assassin	tattoo of an Owl in flight	Master Thief	Intent of Death
Warrior's Battlefield	Lord Khraken	::: (lords)	Sanctuary of the Clerics	The Holy Bishop	White Flowing Robes	Master Cleric	Aura of Divinity



Rangers' Jail



Overlord's guards

In order to get to the overlord's guards rooms, wear all six items from masters and then kill an alert guard

