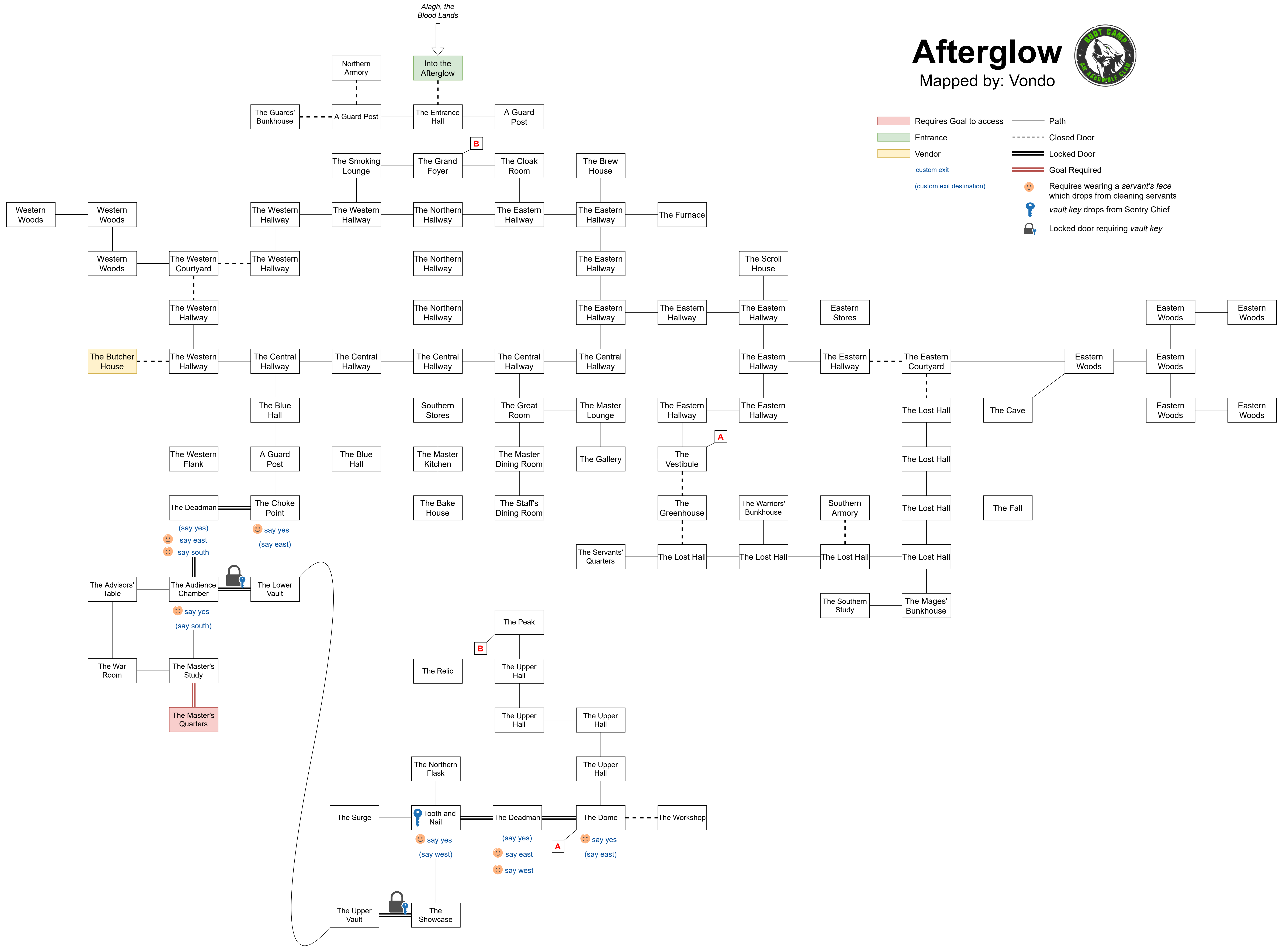


Afterglow

Mapped by: Vondo



- Requires Goal to access
- Entrance
- Vendor
- (say yes)
- (say east)
- (say south)
- (say west)
- (say east)
- (say west)
- (custom exit destination)
- Path
- Closed Door
- Locked Door
- Goal Required
- 😊 Requires wearing a *servant's face* which drops from cleaning servants
- 🔑 *vault key* drops from Sentry Chief
- 🔒 Locked door requiring *vault key*