

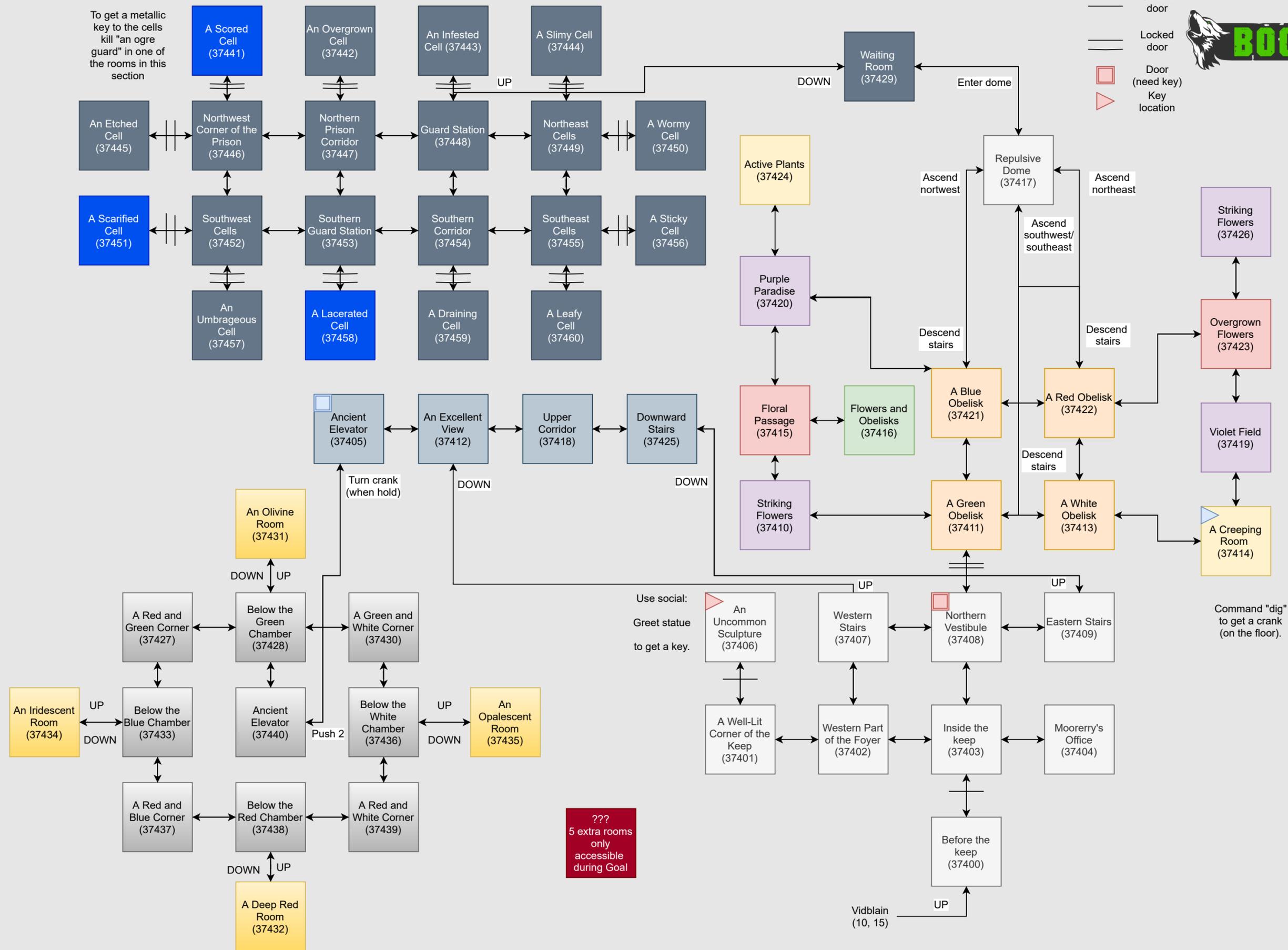
The Keep of the Asherodan

by vampire Zensch

Bootcamp Tactical Maps



- Closed door
- Locked door
- Door (need key)
- Key location



To get a metallic key to the cells kill "an ogre guard" in one of the rooms in this section

Use social: Greet statue to get a key.

Command "dig" to get a crank (on the floor).

??? 5 extra rooms only accessible during Goal

Vidblain (10, 15)